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PATENT APPLICATION

of

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and

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for

METHOD AND DEVICE FOR COMPRESSED-DOMAIN VIDEO EDITING

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METHOD AND DEVICE FOR COMPRESSED-DOMAIN VIDEO EDITING

Cross References to Related Patent Applications

5 The present patent application is related to U.S. Patent Application Serial No. 10/737,184, filed December 16, 2003, assigned to the assignee of the present patent application. The present invention is also related to U.S. Patent Application Docket No. 944-001-129, assigned to the assignee of the present application, filed even date herewith.

Field of the Invention

10 The present invention relates generally to video coding and, more particularly, to video editing.

Background of the Invention

15 Digital video cameras are increasingly spreading among the masses. Many of the latest mobile phones are equipped with video cameras offering users the capabilities to shoot video clips and send them over wireless networks.

Digital video sequences are very large in file size. Even a short video sequence is composed of tens of images. As a result video is always saved and/or transferred in compressed form. There are several video-coding techniques, which can be used for this purpose. MPEG-4 and H.263 are the most widely used standard compression formats
20 suitable for wireless cellular environments.

To allow users to generate quality video at their terminals, it is imperative to provide video editing capabilities to electronic devices, such as mobile phones, communicators and PDAs, that are equipped with a video camera. Video editing is the process of modifying available video sequences into a new video sequence. Video
25 editing tools enable users to apply a set of effects on their video clips aiming to produce a functionally and aesthetically better representation of their video. To apply video editing effects on video sequences, several commercial products exist. However, these software products are targeted mainly for the PC platform.

30 Since processing power, storage and memory constraints are not an issue in the PC platform these days, the techniques utilized in such video-editing products operate on video sequences mostly in their raw formats in the spatial domain. In other words, the compressed video is first decoded, the editing effects are then introduced in the spatial

domain, and finally the video is encoded again. This is known as spatial domain video editing operation.

The above scheme cannot be applied on devices, such as mobile phones, with low resources in processing power, storage space, available memory and battery power.

5 Decoding a video sequence and re-encoding it are costly operations that take a long time and consume a lot of battery power.

10 In prior art, video effects are performed in the spatial domain. More specifically, the video clip is first decompressed and then the video special effects are performed. Finally, the resulting image sequences are re-encoded. Figure 1 illustrates the general procedure in conventional video editing. The major disadvantage of this approach is that it is significantly computationally intensive, especially the encoding part. Such a system is unsuitable for a mobile platform. Because of the requirements in spatial domain operations, video editing systems on mobile devices are rarely used, and the available editing features are also very limited.

15 It is thus advantageous and desirable to provide a method of video editing without the disadvantages of the prior art process.

Summary of the Invention

20 The present invention provides a method and device for compressed-domain video editing, wherein a parser is used to separate audio data from video data in a media file so that the audio data and video data can be edited separately. In particular, a frame analyzer is used to determine whether the video data are suitable for compressed domain editing or spatial domain processing base on the frame characteristics of the input video frames.

25 Thus, the first aspect of the present invention provides a method of editing one or more input video frames in a bitstream for providing one or more edited video frames, the edited video frames including at least one editing effect specified by one or more editing parameters. The method comprises:

identifying frame characteristics of at least one input video frame in the bitstream;
and

30 modifying the bitstream in the compressed domain based on the frame characteristics of said at least one frame and the specified editing parameters for providing a modified bitstream indicative of said edited video frames.

According to the present invention, the input video frames contain video data and wherein said modifying comprises modification of the video data in a compression domain processor for providing edited frame data.

According to the present invention, the video data are coded with a variable-length code (VLC). The method further comprises:

converting the VLC coded video data into a binary form prior to said modification. It is possible that the method further comprises:

inversely quantizing the VLC coded video data prior to said converting, and processing the VLC coded video data in an inverse cosine transform operation prior to said converting.

According to the present invention, the method further comprises:

identifying frame characteristics of at least one further video frame in the bitstream;

modifying the bitstream in a further domain different from the compressed domain based on the frame characteristics of said at least one further video frame and the specified editing parameters for providing a further modified bitstream; and

combining at least a part of the further modified bitstream with at least a part of the modified bitstream.

The further domain is a spatial domain or a file format domain.

According to the present invention, the method further comprises:

converting the edited frame data into an edited media file for use in a media player; and

providing format information indicative of editing properties of the edited frame data so as to convert the edited frame data into the edited media file compatible to the media player.

According to the present invention, when the bitstream also contains audio data separable from the video data in the input video frames, the method further comprises:

combining the audio data with the edited frame data prior to said converting;

modifying the audio data prior to said combining, if so desired; and

providing timing information so as to maintain synchronization between the audio data and edited frame data in said combining.

According to the present invention, the editing parameters are specified based on one or more editing preferences chosen by a user.

The second aspect of the present invention provides a media editing device for editing one or more input video frames in a bitstream for providing one or more edited video frames, the edited video frames including at least one editing effect specified by one or more editing parameters. The editing device comprises:

a frame analyzer module, responsive to signals indicative of video frame data, for identifying frame characteristics of at least one input video frame in the bitstream; and
a compressed domain processing module, responsive to signals indicative of the frame characteristics, for modifying the video frame data based on the frame characteristics of said at least one frame and the specified editing parameters for providing modified video data indicative of said edited video frames.

According to the present invention, the frame analyzer further identifies frame characteristics of at least one further video frame in the bitstream. The editing device further comprises:

a spatial domain processing module, responsive to signals indicative of the frame characteristics of the further video frame, for modifying video frame data in the further video frame based on the frame characteristics of the further video frame and the specified editing parameters for providing further modified video data; and
a module for combining at least a part of the further modified video data with at least a part of the modified video data.

According to the present invention, the editing device further comprises:

a format composer module, responsive to signals indicative of the modified video data, for converting the modified video data into an edited media file for use in a media player, and the frame analyzer module further identifies format information indicative of editing properties of the modified video data so as to convert the modified video data into the edited media file compatible to the media player.

The format composer module can be a file format composer or a media format composer.

According to the present invention, when the bitstream also comprises audio data, the editing device further comprises:

a format parser module, for separating the audio from the video frame data in the input video frames;

an audio processing module for modifying the audio data for providing modified audio data, if so desired;

a combination module for combining the modified video data and the modified audio data for providing combined signals indicative of the combined data; and

5 a file or media format composer, responsive to the combined signals, for converting the combined data into an edited media file for use in a media player.

The third aspect of the present invention provides a communications device capable of editing media files for providing one or more editing effects in one or more
10 edited video frames, the editing media files comprising one or more input video frames. The communications device comprises:

a video editing application module for allowing a user to specify the editing effects; and

a video editing system comprising:

15 a compressed domain processing module, responsive to signals indicative of the input video frames, for modifying video frame data in one or more video frames based on the specified editing effects for providing modified video data indicative of said edited video frames; and

20 a frame analyzer module, responsive to signals indicative of the video frame data, for identifying frame characteristics of at least one input video frame, so as to allow the compressed domain processing module to modify the video frame data also based on the frame characteristics.

25 According to the present invention, the frame analyzer further identifies frame characteristics of at least one further video frame in the bitstream, and the editing system further comprises:

a spatial domain processing module, responsive to signals indicative of the frame characteristics of the further video frame, for modifying video frame data in the further video frame based on the frame characteristics of the further video frame and the specified editing parameters for providing further modified video data;

30 a module for combining at least a part of the further modified video data with at least a part of the modified video data; and

a format composer module, responsive to signals indicative of the modified video data, for converting the modified video data into an edited media file for use in a media player.

According to the present invention, the communications device further comprises:

5 a display screen for display video images based on modified video data.

The communications device can be a mobile terminal, a communicator device, a PDA or the like.

10 The fourth aspect of the present invention provides a software product for use in a video editing system for editing one or more input video frames in a bitstream for providing one or more edited video frames, the edited video frames including at least one editing effect specified by one or more editing parameters. The software product comprises:

15 a code for identifying frame characteristics of at least one input video frame in the bitstream; and

a code for modifying video data in one or more input video frames in the compressed domain based on the frame characteristics of said at least one frame and the specified editing parameters so as to provide a modified video data indicative of said edited video frames.

20 According to the present invention, when the input video frames contain video data coded with variable-length code (VLC), the software product further comprises:

a code for converting the VLC coded video data into a binary form prior to modification of video data in one or more input video frames.

25 According to the present invention, the identifying code also identifies frame characteristics of at least one further input video frame and the software product further comprises:

30 a code for modifying video data in one or more further input video frames in a further domain different from the compressed domain based on the frame characteristics of said further input video frame and the specified editing parameters so as to provide modified further video data. The further domain can be a spatial domain or a file format domain.

According to the present invention, the software product further comprises

a code for combining the modified further video data with the modified video data for providing the edited video frames; and

a code for converting the modified video data into an edited media file for use in a media player.

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The fifth aspect of the present invention provides a media coding system, comprising:

a media encoder for encoding media data for providing encoded media data in a plurality of frames having frame data;

10 a media editing device, responsive to the encoded media data, for providing edited data including one or more edited frames, the edited frames having a least one editing effect specified by one or more editing parameters, and

a media decoder, responsive to the edited data, for providing decoded media data, wherein the editing device comprises:

15 a frame analyzer module, responsive to signals indicative of encoded data, for identifying frame characteristics of at least one frame in the encoded data; and

a compressed domain processing module, responsive to signals indicative of the frame characteristics, for modifying the encoded frame data based on the frame characteristics of said at least one frame and the specified editing parameters for
20 providing modified media data indicative of said edited media frames.

According to the present invention, the media encoder has a connectivity mechanism and the editing device has a further connectivity mechanism so as to allow the editing device to communicate with the media decoder in order to receive therefrom encoded media data in a wireless fashion.

25 According to the present invention, the media decoder has a connectivity mechanism and the editing device has a further connectivity mechanism so as to allow the editing device to provide the edited data to the media decoder in a wireless fashion.

According to the present invention, the media encoder and the editing system are integrated in an expanded encoding system.

30 According to the present invention, the media decoder has a connectivity mechanism and the expanded encoding system has a further connectivity mechanism so as to allow the expanded encoding system to provide the edited data to the media decoder in a wireless fashion.

According to the present invention, the media decoder and the editing system are integrated in an expanded decoding system.

According to the present invention, the media encoder has a connectivity mechanism and the expanded decoding system has a further connectivity mechanism so as to allow the media encoder to provide the edited data to the expanded decoding system in a wireless fashion.

According to the present invention, each of the connectivity mechanism and the further connectivity mechanism comprises a bluetooth connectivity module, an infra-red module, or a wireless LAN device.

The present invention will become apparent upon reading the description taken in conjunction with Figures 2 – 10.

Brief Description of the Drawings

Figure 1 is a block diagram illustrating the process of prior art video editing.

Figure 2 is a schematic representation illustrating the principle of compressed-domain video editing, according to the present invention.

Figure 3 is a block diagram illustrating a typical video editing system for mobile devices.

Figure 4 is a block diagram illustrating a video editing processor system, according to the present invention.

Figure 5 is a block diagram illustrating a video processor, according to the present invention.

Figure 6 is a block diagram illustrating a spatial domain video processor.

Figure 7 is a block diagram illustrating an audio processor.

Figure 8 is a schematic representation illustrating a typical video sequence to be edited.

Figure 9 is a schematic representation illustrating a portable device, which can carry out compressed-domain video editing, according to the present invention.

Figure 10 is a block diagram illustrating a media coding system, which includes a video processor, according to the present invention.

Detailed Description of the Invention

The video editing procedure, according to the present invention, is based on compressed domain operations. As such, it reduces the use of decoding and encoding modules. As shown in Figure 2, the editing is carried out in a compressed domain processor. Figure 3 illustrates a typical editing system designed for a communication device, such as a mobile phone. This editing system can incorporate the video editing method and device, according to the present invention. The video editing system 10, as shown in Figure 3, comprises a video editing application module 12 (graphical user interface), which interacts with the user to exchange video editing preferences. The application uses the video editor engine 14, based on the editing preferences defined or selected by the user, to compute and output video editing parameters to the video editing process module 18. The video editing processor module 18 uses the principle of compressed-domain editing to perform the actual video editing operations. If the video editing operations are implemented in software, the video editing processor module 18 can be a dynamically linked library (dll). Furthermore, the video editor engine 14 and the video editing processor 18 can be combined into a single module.

A top-level block diagram of the video editing processor module 18 is shown in Figure 4. As shown, the editing processor module 18 takes in a media file 100, which is usually a video file that may have audio embedded therein. The editing process module 18 performs the desired video and audio editing operations in the compressed domain, and outputs an edited media file 180. The video editing processor module 18 consists of four main units: a file format parser 20, a video processor 30, an audio processor 60, and a file format composer 80.

A. File Format Parser:

Media files, such as video and audio, are almost always in some standard encoded format, such as H.263, MPEG-4 for video and AMR-NB, CELP for audio. Moreover, the compressed media data is usually wrapped in a file format, such as MP4 or 3GP. The file format contains information about the media contents that can be effectively used to access, retrieve and process parts of the media data. The purpose of the file format parser is to read in individual video and audio frames, and their corresponding properties, such as the video frame size, its time stamp, and whether the frame is an intra frame or not. The file format parser 20 reads individual media frames from the media file 100 along

with their frame properties and feeds this information to the media processor. The video frame data and frame properties 120 are fed to the video processor 30 while the audio frame data and frame properties 122 are fed to the audio processor 60, as shown in Figure 4.

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B. Video Processor

The video processor 30 takes in video frame data and its corresponding properties, along with the editing parameters (collectively denoted by reference numeral 120) to be applied on the media clip. The editing parameters are passed by the video editing engine 10 14 to the video editing processor module 18 in order to indicate the editing operation to be performed on the media clip. The video processor 30 takes these editing parameters and performs the editing operation on the video frame in the compressed domain. The output of the video processor is the edited video frame along with the frame properties, which are updated to reflect the changes in the edited video frame. The details of the 15 video processor 30 are shown in Figure 5. As shown, the video processor 30 consists of the following modules:

B.1. Frame Analyzer

The main function of the Frame Analyzer 32 is to look at the properties of the 20 frame and determine the type of processing to be applied on it. Different frames of a video clip may undergo different types of processing, depending on the frame properties and the editing parameters. The Frame Analyzer makes the crucial decision of the type of processing to be applied on the particular frame. A typical video bitstream is shown in Figure 8. Different parts of the bitstream will be acted upon in different ways, depending 25 on the frame characteristics of the bitstream and the specified editing parameters. As shown in Figure 8, some portions of the bitstream are not included in the output movie, and will be thrown away. Some will be thrown away only after being decoded. Others will be re-encoded to convert from P- to I- frame. Some will be edited in the compressed domain and added to the output movie, while still others will be simply copied to the 30 movie without any changes. It is the job of the Frame Analyzer to perform all these crucial decisions.

B.2. Compressed Domain Processor

The core processing of the frame in the compressed domain is performed in the compressed domain processor 34. The compressed video data is changed to apply the desired editing effect. This module can perform various different kinds of operations on the compressed data. One of the common ones among them is the application of the Black & White effect where a color frame is changed to a black & white frame by removing the chrominance data from the compressed video data. Other effects that can be performed by this module are the special effects (such as color filtering, sepia, etc.) and the transitional effects (such as fading in and fading out, etc.) Note that the module is not limited only to these effects, but can be used to perform all possible kinds of compressed domain editing.

Video data is usually VLC (variable-length code) coded. Hence, in order to perform the editing in the compressed domain, the data is first VLC decoded so that data can be represented in regular binary form. The binary data is then edited according to the desired effect, and the edited binary data is then VLC coded again to bring it back to compliant compressed form. Furthermore, some editing effects may require more than VLC decoding. For example, the data is first subjected to inverse quantization and/or IDCT (inverse discrete cosine transform) and then edited. The edited data is re-quantized and/or subjected to DCT operations to compliant compressed form.

B.3. Decoder

Although the present invention is concerned with compressed domain processing, there is still a need to decode frames. As shown in Figure 5, the video processor 30 comprises a decoder 36, operatively connected to the frame analyzer 32 and the compressed domain processor 34, possibly via an encoder 38. Take the video bitstream shown in Figure 8 as an example, if the beginning cut point in the input video falls on a P-frame, then this frame simply cannot be included in the output movie as a P-frame. The first frame of a video sequence must always start with an I-frame. Hence, there is a need to convert this P-frame to an I-frame.

In order to convert the P-frame to an I-frame, the frame must first be decoded. Moreover, since it is a P-frame, the decoding must start all the way back to the first I-frame preceding the beginning cut point. Hence, the relevant decoder is required to decode the frames by the decoder 36 from the preceding I-frame to the first included frame. This frame is then sent to the encoder 38 for re-encoding.

B.4. Spatial Domain Processor

It is possible to incorporate a spatial domain processor **50** in the compressed domain editing system, according to the present invention. The spatial domain processor **50** is used mainly in the situation where compressed domain processing of a particular frame is not possible. There may be some effects, special or transitional, that are not possible to apply directly to the compressed binary data. In such a situation, the frame is decoded and the effects are applied in the spatial domain. The edited frame is then sent to the encoder for re-encoding.

The Spatial Domain Processor **50** can be decomposed into two distinct modules, as shown in Figure 6. The Special Effects Processor **52** is used to apply special effects on the frame (such as Old Movie effect, etc.). The Transitional Effects Processor **54** is used to apply transitional effects on the frame (such as Slicing transitional effect, etc).

B.5. Encoder

If a frame is to be converted from P- to I- frame, or if some effect is to be applied on the frame in the spatial domain, then the frame is decoded by the decoder and the optional effect is applied in the spatial domain. The edited raw video frame is then sent to the encoder **38** where it is compressed back to the required type of frame (P- or I-), as shown in Figure 5.

B.6. Pre-Composer

The main function of the Pre-Composer **40** as shown in Figure 5 is to update the properties of the edited frame so that it is ready to be composed by the File Format Composer **80** (Figure 4).

When a frame is edited in the compressed domain, the size of the frame changes. Moreover, the time duration and the time stamp of the frame may change. For example, if slow motion is applied on the video sequence, the time duration of the frame, as well as its time stamp, will change. Likewise, if the frame belongs to a video clip that is not the first video clip in the output movie, then the time stamp of the frame will be translated to adjust for the times of the first video clip, even though the individual time duration of the frame will not change.

If the frame is converted from a P-frame to an I-frame, then the type of the frame changes from inter to intra. Also, whenever a frame is decoded and re-encoded, it will likely cause a change in the coded size of the frame. All of these changes in the properties of the edited frame must be updated and reflected properly. The composer uses these
5 frame properties to compose the output movie in the relevant file format. If the frame properties are not updated correctly, the movie cannot be composed.

C. Audio Processor

Video clips usually have audio embedded inside them. The audio processor 60, as
10 shown in Figures 4 and 7, is used to process the audio data in the input video clips in accordance with the editing parameters to generate the desired audio effect in the output movie.

There can be many different kinds of audio operations in the editing system, as shown in Figure 7. The most common among these operations are: retaining original
15 audio, replacing new audio and muting audio, for example. Upon receiving the audio frame data and audio frame information 121, including the desired audio effect specified by the editing parameters, from the file format parser 20, an information processor 62 finds out what kinds of audio operations are specified and sends the different data in the audio frame data to different audio processing modules for processing.

C.1. Retain Original Audio

The most common case in audio data processing in the audio processor is to retain the original audio in the edited video clip. In this case, the necessary video frames are extracted from the video clip 162a and included in the output edited clip 164 by a frame
25 extractor module 64. It is crucial that proper audio/video synchronization must be maintained when including original audio. A video clip may be cut from any arbitrary point. The cut points of the video and audio must match exactly in order to avoid any audio drift in the edited video clip. For that matter, timing information 132 about the video is supplied to the audio processor for synchronization. With a compressed-domain
30 audio processor 65, it is possible to process the audio frame 164 in the compressed-domain. For example, if the processor 65 includes various sub-modules and software programs, various compressed-domain operations such as audio fading, audio filtering, audio mixing, special audio effects and the like can be achieved.

C.2. Replace New Audio

It is also possible for the audio processor to include audio from another source and replace the original audio in the video clip with the new audio sample. Also, it is possible to insert this new audio sample at any point in the output movie and for any duration of the output movie. If the new audio sample has a shorter duration than the duration to insert, then the audio processor is able to loop the audio so that it plays back repeatedly for the total duration of the audio insertion. For audio data replacement purposes, a frame extractor 68 (which could be the same extractor 64) operatively connected to an audio source 67 to obtain a new audio sample 167 and output the new audio sample as new audio frames 168 at proper timing. With a compressed-domain audio processor 69, it is possible to process the audio frame 168 in the compressed-domain. For example, if the processor 69 includes various sub-modules and software programs, various compressed-domain operations such as audio fading, audio filtering, audio mixing, special audio effects and the like can be achieved.

C.3. Mute Audio

The audio processor is also able to mute the original audio for any duration of the output movie, so that the edited movie does not have any audio for the duration of the mute. There are different ways of muting audio in the movie. It is possible that the audio processor simply does not provide any audio frames for the particular duration when audio is to be muted. Alternatively, a silent frame generator 66 is used to insert "silent" audio frames 166 into the audio frame data such that, when played back, the audio frames give the effect of silence or mute in the output movie.

The output from various audio processing modules, such as the frame extractors 64, 68 and the silent frame generator 66, are combined in an audio frame combination module 70 for providing the processed audio frames 170. The output 170 from the audio frame combination module 70 can further be subjected to compressed-domain audio processing by which the inserted audio frames are edited in the compressed domain to change their contents by a compressed domain audio processor 71. The audio processor 71 can be used in addition to the audio processors 65 and 67, or instead of the audio processors 65 and 67.

It should be noted that audio processing is not limited to these three operations only. There can be any number of various audio processing capabilities included in the audio processor, such as audio mixing, multiple audio channel support, etc. The above discussion is for illustrative purposes only.

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Audio frames are generally shorter in duration than their corresponding video frames. Hence, more than one audio frame is generally included in the output movie for every video frame. Therefore, an adder is needed in the audio processor to gather all the audio frames corresponding to the particular video frame in the correct timing order. The processed audio frames are then sent to the composer for composing them in the output movie.

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D. File Format Composer

Once the media frames (video, audio, etc.) have been edited and processed, they are sent to the File Format Composer **80**, as shown in Figure 4. The composer **80** receives the edited video **130** and audio frames **160**, along with their respective frame properties, such as frame size, frame timestamps, frame type (e.g., P- or I-), etc. It then uses this frame information to compose and wrap the media frame data in the proper file format and with the proper video and audio timing information. The result is the final edited media file **180** in the relevant file format, playable in any compliant media player.

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The present invention, as described above, provides the advantage that the video editing operations can be implemented in a small portable devices, such as a mobile phone, a communicator, a personal digital assistant (PDA) that is equipped with a video camera or capable of receiving video data from an external source. Figure 9 is a schematic representation of a portable device, which can be used for compressed-domain video editing, according to the present invention. As shown in Figure 9, the portable device **1** comprises a display **5**, which can be used to display a video image, for example. The device **1** also comprises a video editing system **10**, including a video editing application **12**, a video editing engine **12** and a video editing processor **18** as shown in Figure 3. The video editing processor **18** receives input media file **100** from a media file source **210** and conveyed the output media file **180** to a media file receiver **220**. The media file source **210** can be a video camera, which can be a part of the portable device **1**.

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However, the media file source **210** can be a video receiver operatively connected to a video camera. The video receiver can be a part of the portable device. Furthermore, the media file source **210** can be a bitstream receiver, which is a part of the portable device, for receiving a bitstream indicative of the input media file. The edited media file **180** can be displayed on the display **5** of the portable device **1**. However, the edited media file **180** can be conveyed to the media file receiver, such as a storage medium, a video transmitter. The storage medium and the video transmitter can also be part of the portable device. Moreover, the media file receiver **220** can also be an external display device. It should be noted the portable device **1** also comprises a software program **7** to carry out many of the compressed-domain editing procedures as described in conjunction with Figures 4, 5 and 7. For example, the software program **7** can be used for file format parsing, file format composing, frame analysis and compressed domain frame processing.

It should be noted that, the compressed domain video editing processor **18** of the present invention can be incorporated into a video coding system as shown in Figure 10. As shown in Figure 10, the coding system **300** comprises a video encoder **310**, a video decoder **330** and a video editing system **2**. The editing system **2** can be incorporated in a separate electronic device, such as the portable device **1** in Figure 9. However, the editing system **2** can also be incorporated in a distributed coding system. For example, the editing system **2** can be implemented in an expanded decoder **360**, along with the video decoder **330**, so as to provide decoded video data **190** for displaying on a display device **332**. Alternatively, the editing system **2** is implemented in an expanded encoder **350**, along with the video encoder **310**, so as to provide edited video data to a separate video decoder **330**. The edited video data can also be conveyed to a transmitter **320** for transmission, or to a storage device **340** for storage.

Some or all of the components **2**, **310**, **320**, **330**, **332**, **340**, **350**, **360** can be operatively connected to a connectivity controller **356** (or **356'**, **356''**) so that they can operate as remote-operable devices in one of many different ways, such as bluetooth, infra-red, wireless LAN. For example, the expanded encoder **350** can communicate with the video decoder **330** via wireless connection. Likewise, the editing system **2** can separately communicate with the video encoder **310** to receive data therefrom and with the video decoder **330** to provide data thereto.

Thus, although the invention has been described with respect to one or more embodiments thereof, it will be understood by those skilled in the art that the foregoing

and various other changes, omissions and deviations in the form and detail thereof may be made without departing from the scope of this invention.